

Railway

Time: 1 hr 30 mins

Distance: 3.6 miles (5.7 kms)

- 1 From Memorial Hall turn L along path through gate and into Newlands.
- 2 At top of Blenheim Rise bear L across road to path between houses. Follow path R past house, to field.
- 3 Proceed R across field and along field edge take gap in hedge 50m before Field Barn and go into wood. Halfway through wood, bear L, crossing field to go through gap in hedge. Turn L along field edge.
- 4 Turn L into small wood and continue along field edge onto concrete driveway, crossing railway bridge and onto Banbury Lane.
- 5 Bear R crossing road to stile on L before bridge. On entering the field follow footpath to stile and carefully cross railway line. Turn R into field to follow path over two footbridges, passing Bog Spring on L.
- 6 Cross footbridge to path between houses turning R into Wales Street then L through gate. Continue up slope into field, proceeding with fence on right.
- 7 Exit field via two gates, turning L along track to Mill Lane. Turn L continuing past White Horse pub and turn R into Astrop Road to return to Memorial Hall.



PLANNING YOUR WALK

Route	Time	Miles	Kms
Around King's Sutton	55 mins	2.4	3.8
Railway	1 hr 30 mins	3.6	5.7
Walton Grounds and Aynho	2 hrs	4.8	7.7
Charlton and Rainsborough Camp	2 hrs 15 mins	5.7	9.2
Great Purston	3 hrs	6.9	11.1
Newbottle and Charlton	3 hrs 15 mins	7.8	12.5



The aim of this leaflet is to encourage walkers to enjoy the local countryside by using the network of footpaths and bridleways responsibly.

Given King's Sutton is in a rural area with many farms, only official Public Rights of Way have been used. These should be adhered to by all walkers to respect those who earn a living from the countryside.

For greater detail this leaflet should be used in conjunction with OS Explorer 191 - Banbury, Bicester & Chipping Norton.

Please follow the Countryside Code: **Respect - Protect - Enjoy** (www.gov.uk/government/publications/the-countryside-code)

Walkers are responsible for their own safety and it is recommended to wear suitable footwear/clothing, carry a water bottle and mobile phone.

Please note that whilst every effort has been made to ensure these walks offer a good walking experience, weather conditions can make routes muddy and some liable to flooding. Unfortunately the walks are not suitable for those with limited mobility.

The publishers accept no responsibility for any loss, injury or inconvenience sustained by anyone using this leaflet.

LEAVE ONLY FOOTPRINTS • TAKE ONLY PHOTOGRAPHS

GLOBAL MAPPING

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CIRCULAR WALKS AROUND KING'S SUTTON

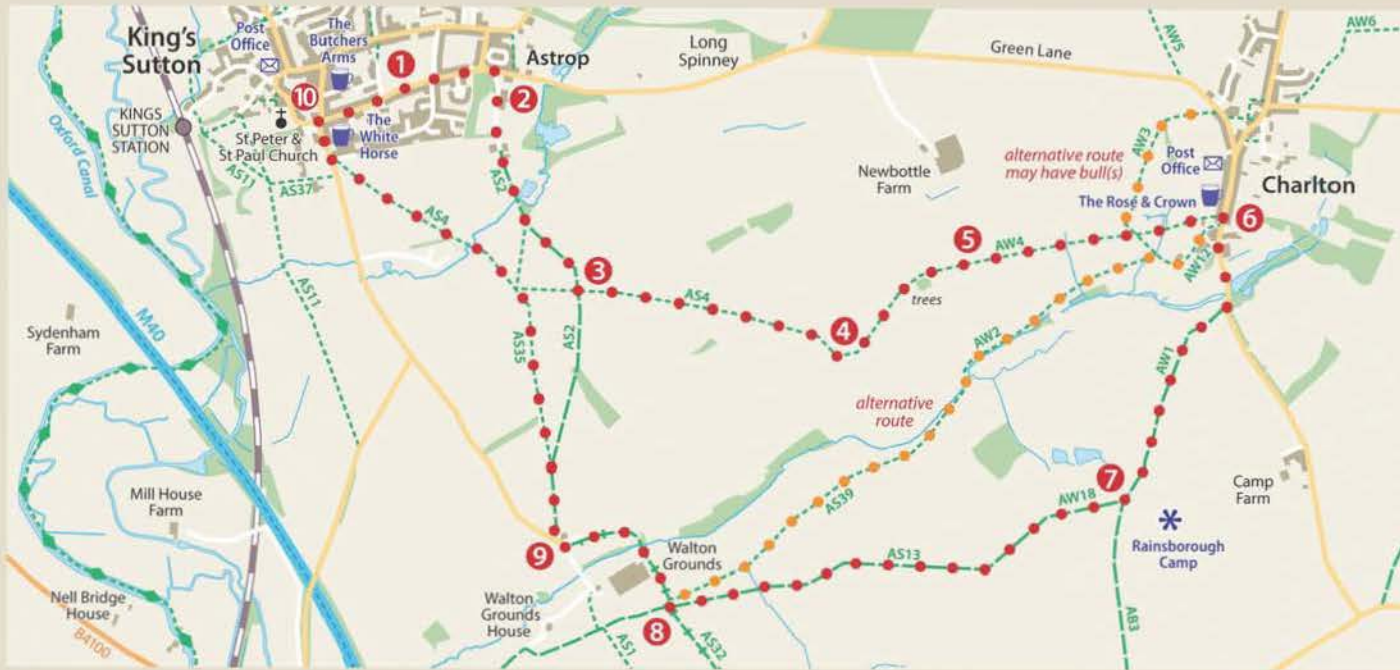


Six circular walks to explore this beautiful countryside – each walk with map and directions based on official footpaths and bridleways.

Charlton and Rainsborough Iron Age Camp

Time: 2 hrs 15 mins
Distance: 5.7 miles (9.2 kms)

- 1 Turn R out of Memorial Hall then L along Astrop Road past play area. Turn R into lane signed College Farmhouse.
- 2 Follow lane continuing on bridgeway with hedge on L past trees. Bear L along field edge to gap in hedge.
- 3 Take footpath L as ground rises towards treeline continuing to field corner and down to signed footpath L across to hedge.
- 4 Continue on footpath bearing L across field to gap in hedge and ahead into field keeping L of small clump of trees. Continue towards small fenced area halfway along field, with Newbottle Farm on left.
- 5 Turn R along fence and then L to follow footpath ahead towards Charlton crossing footbridge into small field. Bear L towards Rose & Crown pub on left and over two stiles turning R onto road.
- 6 Follow road down and over bridge turning R through gate signposted Walton Grounds onto bridgeway. Follow rising path ahead as it bears L through three gated fields towards Rainsborough Camp. (Don't miss the Camp!)
- 7 Keeping the Camp on left, bear R through gate, continuing along field edge to cross fields towards Walton Grounds.
- 8 Keeping hedge/ditch on right turn R onto concrete road passing R of barns and over footbridge. Follow byway as it bears L towards cottages, keeping L of tall tree hedge.
- 9 Take bridgeway R alongside end cottage and continue to end of field. Follow footpath ahead across three more fields and with hedge on right follow footpath to field bottom. Cross footbridge and follow footpath to enter field with church ahead.
- 10 Turn R into Mill Lane passing White Horse pub. Take R at junction into Astrop Road to return to Memorial Hall.

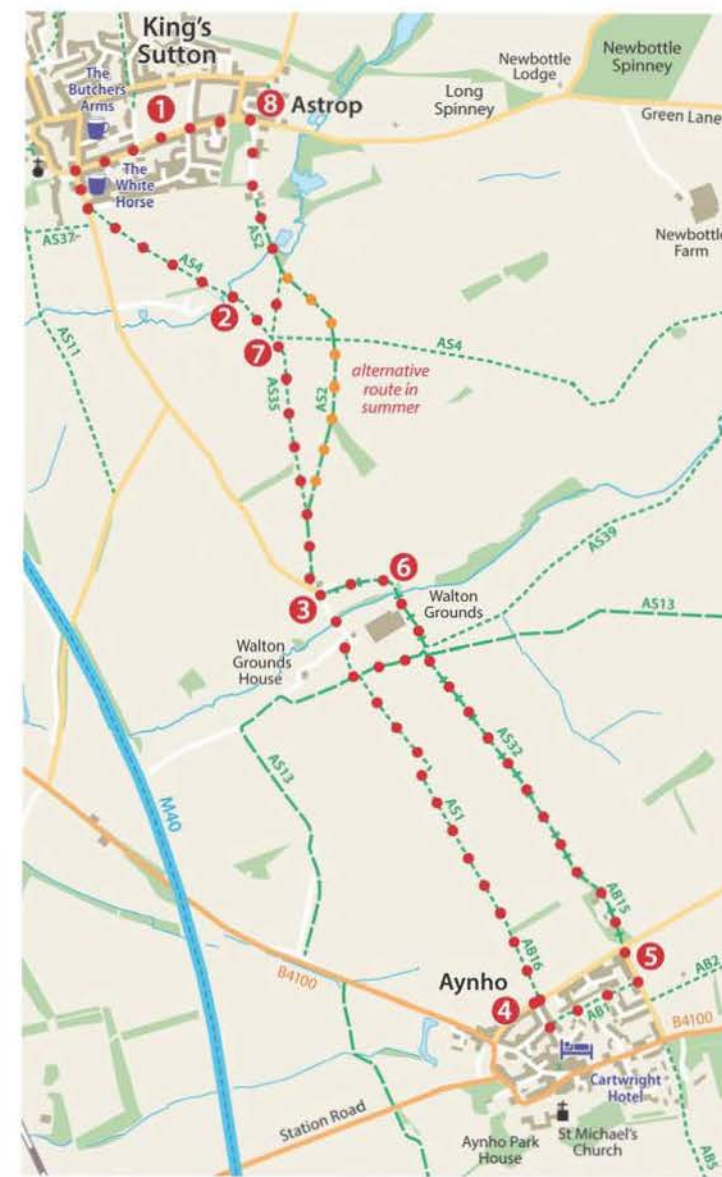


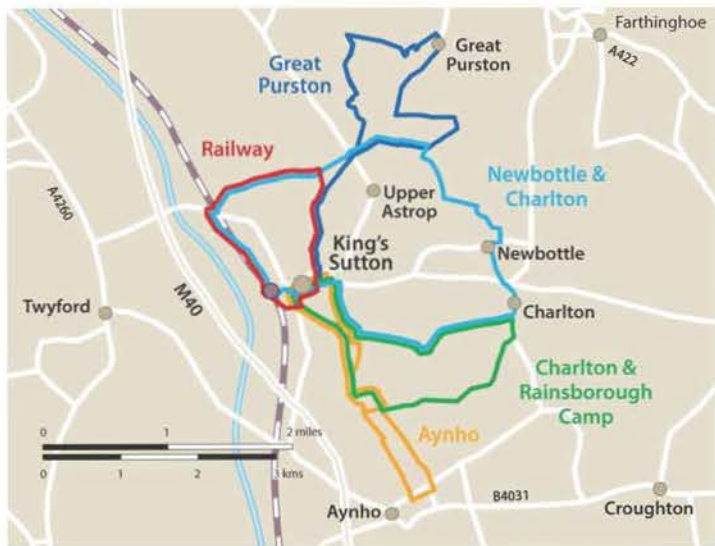
Walton Grounds and Aynho

Time: 2 hrs
Distance: 4.8 miles (7.7 km)

For shorter walk follow route around Walton Grounds to return to Memorial Hall: Time: 1 hr 15 mins Distance: 3.1 miles (5 km)

- 1 Turn R out of Memorial Hall then R along Astrop Road to junction. Turn L down Mill Lane past White Horse pub. At entrance to Holland Rise take footpath signed Charlton/Aynho across field and along path to footbridge.
- 2 Bear L along field edge uphill with hedge on left to take footpath across field and over footbridge. Continue on footpath over three fields. Keep right of cottages onto concrete road.
- 3 Continue on concrete road towards farm buildings and cross stile into adjacent field, taking footpath across field. After stile keep L and proceed uphill along field edge across next field to follow footpath to Aynho via two more stiles.
- 4 After stone stile cross Charlton Road to proceed into Butts Close. Continue, taking footpath on L between houses. Turn L into Portway and cross Charlton Road onto byway.
- 5 Continue walking downhill to Walton Grounds, keeping R of barns to cross footbridge over ford.
- 6 Follow byway as it bears L towards cottages, keeping L of tall tree hedge. Take bridgeway R, alongside end cottage and continue to end of field. Follow footpath ahead, cross two more fields, over footbridge, proceeding to field corner.
- 7 Follow field edge turning R across footbridge to bear L across field taking footpath leading to College Farmhouse Lane.
- 8 Turn L into Astrop Road to return to Memorial Hall.





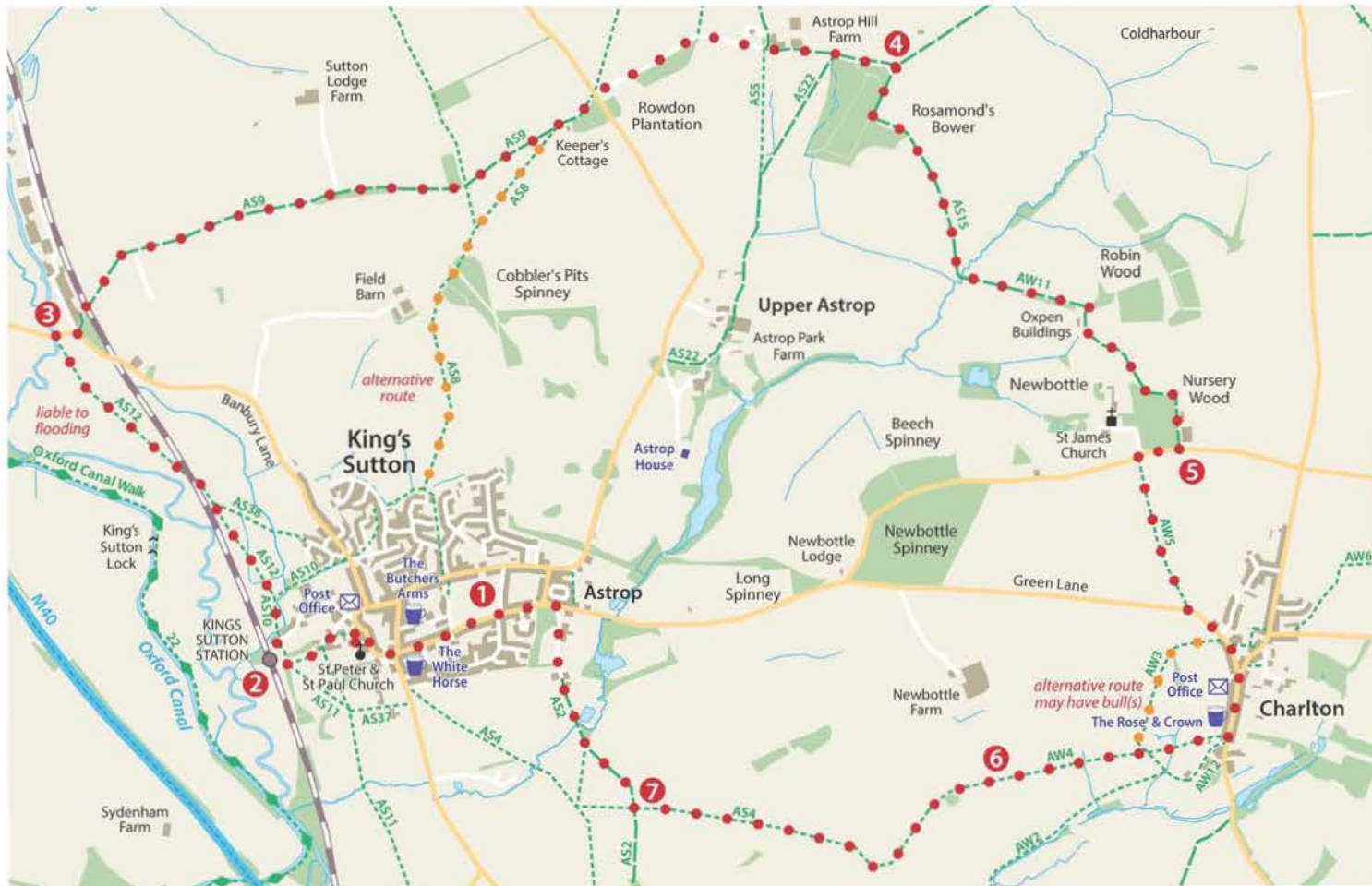
Rainsborough Camp - rampart and ditch remains of a hillfort built and first occupied by Iron Age settlers during the 5th century BC.

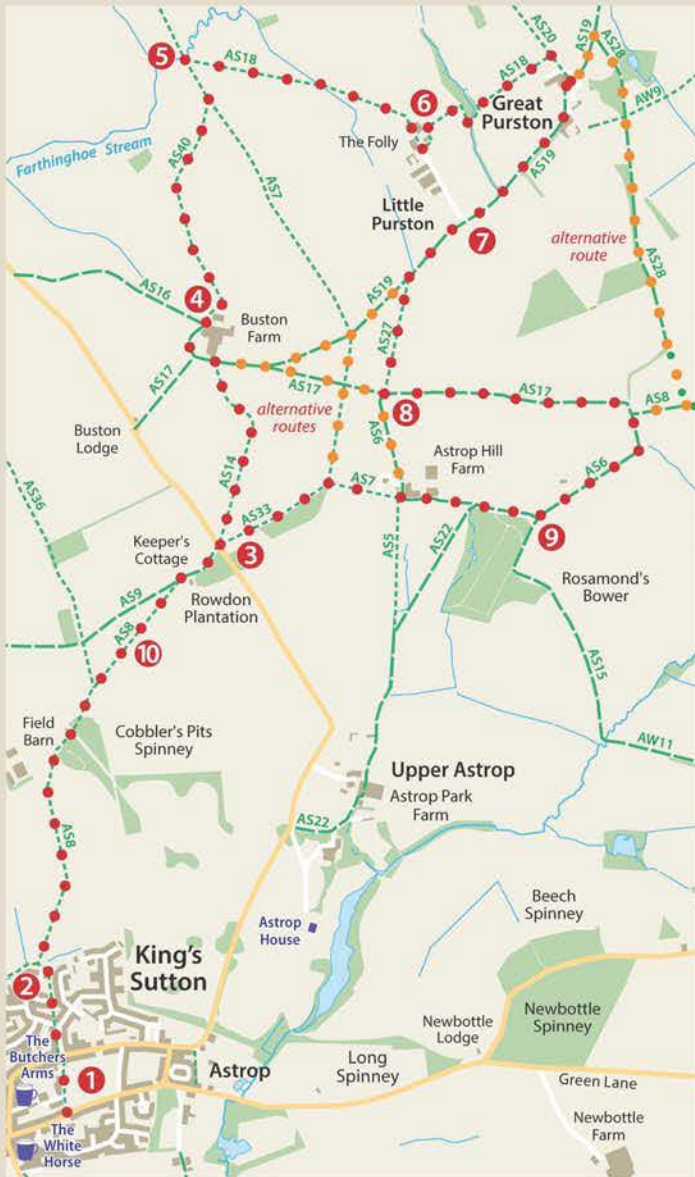
Newbottle and Charlton

Time: 3 hrs 15 mins

Distance: 7.8 miles (12.5 km)

- 1 Turn R out of Memorial Hall, then R along Astrop Road, following road to Red Lion Street. Turn L at Church Avenue, taking R path and turn L halfway down onto path leading to Paradise. Turn L after steps towards end house and take path L of house into field, crossing to R corner.
- 2 Turn R into Wales Street and L along path signed Twyford Mill. Proceed across fields to stile to carefully cross railway line and then R into meadow. Turn R at road towards Twyford Mill.
- 3 Take farm entrance ahead and follow bridleway along concrete road, passing farm on L. At bend continue ahead into field, through woods and uphill through gate past Keepers Cottage. Cross road to follow concrete path rising to Astrop Hill Farm on L.
- 4 Continue ahead past wood, turning R and keeping trees on right to follow footpath downhill across two fields and over footbridge into field ahead. Continue uphill with hedge on right, through gate bearing R to pass Oxpens Buildings. Continue on track towards barns ahead and then turn R, passing barns on L.
- 5 Turn R at road to take tarmac path on L to Charlton. At road take pavement to the left into village. Turn R at junction and take 2 stiles at side of Rose & Crown pub. Proceed bearing L to footbridge and take path ahead, to cross two fields with hedge on right.
- 6 Turn R into field with Newbottle Farm directly ahead, turn immediately L across field, keeping right of clump of trees, walk through gap in hedge. Cross field bearing R at wooden signpost and continue on path to gap in hedge. Proceed downhill with Church spire in view.
- 7 At bottom of field take footpath with hedge on R leading to College Farmhouse Lane and then turn L into Astrop Road to return to the Memorial Hall.





Great Purston

Time: 3 hrs
Distance: 6.9 miles (11.1 kms)

- 1 From Memorial Hall turn L along path to cross road into Newlands. At top of Blenheim Rise bear L across road to path between houses, follow path R past house to field.
- 2 Proceed R across field and along field edge, take gap in hedge 50 metres before Field Barn and go into wood. Halfway through wood, bear L crossing field to go through gap in hedge. Cross field bearing left ahead to pass Keepers Cottage and cross road.



Around King's Sutton

Time: 55 mins
Distance: 2.4 miles (3.8 kms)

- 3 Turn L and follow footpath downhill bearing R and go through gate in hedge. Go through gate L of farm buildings to follow concrete track ahead.
- 4 Opposite farm entrance turn L through gate into field. Turn R to go over stile on right side of field. Go L along track and turn R through 2 adjacent gates. Follow footpath across field and through gap in hedge towards footbridge.
- 5 Before footbridge turn around to face Little Purston and follow footpath across to left side of field. Proceed ahead through gate and R uphill to barns.
- 6 After gate turn L between two barns and cross field ahead, through gate over footbridge and stile. Cross field L uphill and along fence at top to go over stile, turning R into field and past house. After gate turn R to follow tarmac road R through Great Purston to bend in road.
- 7 At bend take gate on left into field, turning R to cross field with hedge on right. Go through gate and uphill to gate at far right of field corner.
- 8 Turn L to proceed along field edges with hedge on left. Continue downhill and bear R to go through gap L in hedge. Turn R and follow field edge with hedge on right into next field. Turn R and continue to follow field edge to far right corner and turn R onto concrete path.
- 9 Take concrete path passing left of farmhouse, continuing to end. Cross main road and pass Keepers Cottage ahead.
- 10 Take gate on left to return across field, going through gap in hedge and enter wood. Follow footpath bearing R through wood and cross field taking gap in hedge adjacent to Field Barn. Turn L along field edge and proceed R across field to gate. Follow path past house turning L to go between houses. Cross Blenheim Rise to go into Newlands and take path ahead to Memorial Hall.

- 1 From Memorial Hall turn L along path through gate and into Newlands.
- 2 At top of Blenheim Rise bear L to cross road onto path between houses. Follow path R, past house to field and turn L crossing footbridge to Hampton Drive.
- 3 Cross road onto path between houses. Exit onto green leading to Banbury Lane to take gated footpath on opposite side of road.
- 4 Continue L on path with houses on right into field and bear L through the fields past Bog Spring.
- 5 Cross footbridge to path between houses turning R into Wales Street and then L through gate into field. Continue up slope into field, proceeding with fence on right.
- 6 Exit via two gates, turning L along track to Mill Lane. Turn L towards Holland Rise, taking footpath on R into field and at far corner take path to cross footbridge into field.
- 7 Follow L edge of field turning L to cross footbridge. Take L footpath across field onto path leading to College Farmhouse Lane. Turn left into Astrop Road to return to Memorial Hall.